

Fig 1. Illustrating interpolation errors when the “jerk” is only changed at the ticks (first half of plot) and when it is changed at the midpoint (second half). (Jerk is in units of 100 deg/sec<sup>3</sup>)

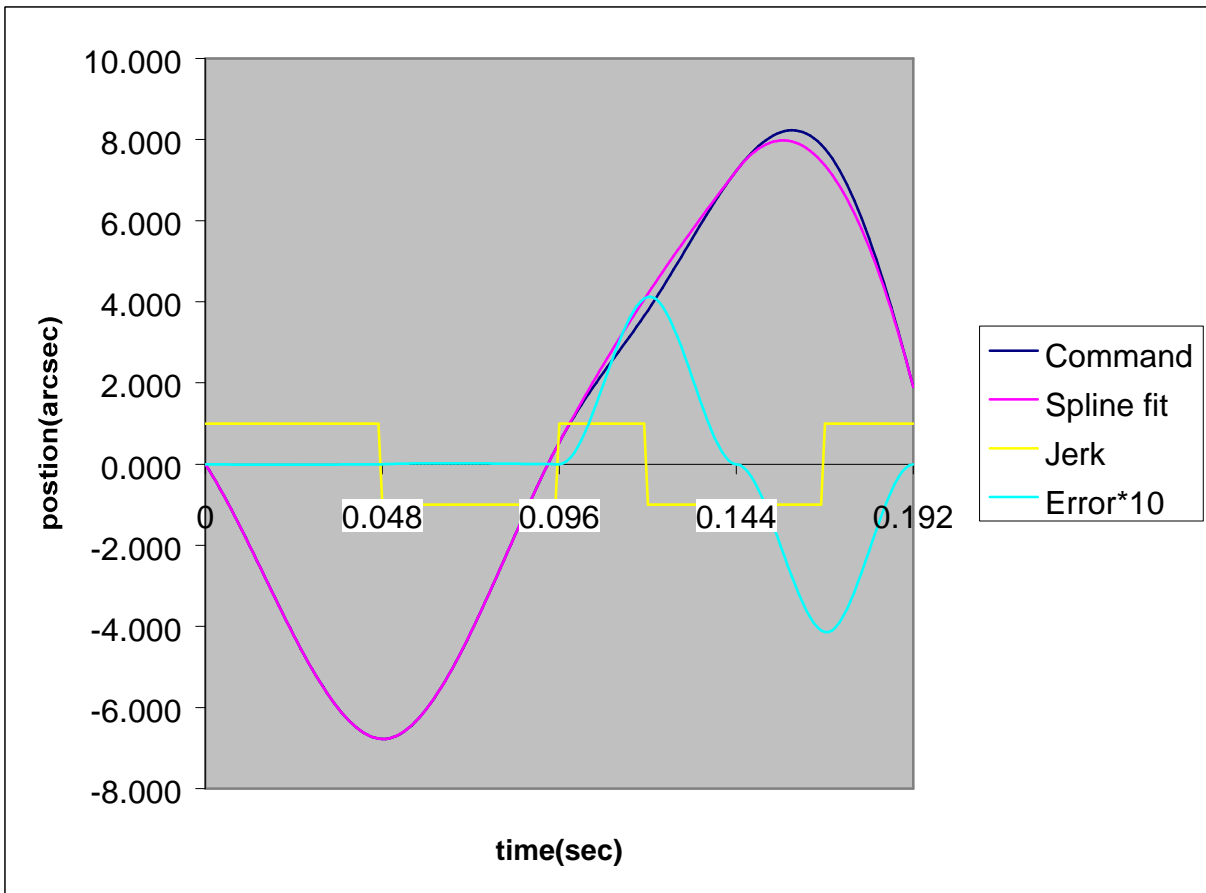


Figure 2. Interpolation of Mark’s turnaround function where the jerk changes continuously.

